Canyon Lake Village Civic Association {CLVCA} Post Office Box 1484 Canyon Lake, TX 78133

January 1, 2024

Dear Property Owners, Board Members, Associate Members and Volunteers

ln 2O23, we finished the front and back side of the clubhouse repairs and the installation of new windows.

At the beginning of this year, we were able to continue with the needed updating and maintenance of our pool and clubhouse. Again, we are grateful for the continued donations and volunteer labor that you so graciously provided.

So far, we have accomplished the following: a new pool pump, repaired and painted banquet room ceiling, replaced blinds for the upstairs and downstairs of the clubhouse, new locks and door handles for the exterior doors, recovered the upstairs banquet room chairs, filled pot holes in the parking lot along with adding chip seal for preparation of future paving, new sinks and faucets and safety bars for the downstairs rest rooms were installed. All these updates would not have been possible without your generous donations.

Our wonderful facilities - meeting room, game room, pool - are available for rental to Members and Associate Members. More information is on our website.

There have been some questions concerning the new construction. All building and architectural plans must be submitted to the CLVCA Architectural and Deed Committee (AAD) for approval. Please note that if you own two or more adjoining lots that have not been combined, you must apply to Comal County for a replattment amendment if you want your buiLding to span more than one lot. If so, in addition to building and architectural plans, documentation from the County concerning replattment must also be submitted to CLVCA (A&D).

Our Board meets every third Monday of the month at 6:30 p.m. at the Clubhouse. Board membership is not required to serve on a committee. Check our website www.canyonlakevillage.org for information and volunteer opportunities.

We are looking forward to a great year and a great pool season.

Sincerely,

Gayle Green / President